

## FEDERAL PUBLIC SERVICE COMMISSION COMPETITIVE EXAMINATION FOR RECRUITMENT TO POSTS IN B.P.S. – 17 UNDER THE FEDERAL GOVERNMENT, 2015.

Roll Number

## INTERNATIONAL LAW

TIME ALLOWED: (PART I, MCQs) 30 MINUTES MAXIMUM MARKS: 20 THREE HOURS (PART II) 2 HOURS & 30 MINUTES: MAXIMUM MARKS: 80

Note: (i) Part-II is to be attempted on the separate Answer Book.

- (ii) Attempt ONLY FOUR questions from PART-II. ALL questions carry EQUAL marks.
- (iii) Candidate must write Q. No. in the Answer Book in accordance with Q. No. in the Q. Paper.
- (iv) No page/space be left blank between the answers. All the blank pages of Answer Book must be crossed.
- (v) Extra attempt of any questions or any part of the attempted question will not be considered.

## **PART-II**

- Q.2. What is the relationship between Positive Law Theory, Natural Law Theory and International Law? How these theories contributed in the evolution of International Law? (20)
- Q.3. Explain the sources of International Law in the light of Article 38(1) of the Statute of International Court of Justice. (20)
- Q.4. What is the difference between immunities and privileges of diplomats? What is its place in International Law? How it affects the functions and responsibilities of the diplomats? (20
- Q.5. "Treaties are known by a variety of differing names, ranging from conventions, international agreements, pacts, general acts, and charters through to statutes, declarations and conventions.' Discuss in the light of laws of its formation, interpretation and termination. (20)
- Q.6. What is the role of state recognition in the commencement of existence of a state? What are the rules that govern the issues that arise out of a state ceasing to exist? (20)
- Q.7. Explain the rules which govern how an insurgency movement can become a subject of International Law. (20)
- Q.8. Write short notes on any TWO of the following cases, discussing brief facts and important points of law: (20)
- (a) Corfu Channel Case; (b) The Rainbow Warrior Case; (c) The Nottebohm Case.